

# **OFFICIAL TOURNAMENT RULES**

Pamlico Christian Academy "Building the Future" Inshore Fishing Tournament Pro-Division and Family Division

# 1. Registration:

All contestants must register and have a full entry fee paid before participating in the tournament. Entries need to be paid by September 1st. Pro-Division \$150 and Family Division \$100. Any entries after September 1<sup>st</sup>, 2024 will be an additional \$25. Pro-Division \$175 and Family Division \$125. Day of tournament entries will be allowed up to 6 am. Each contestant must have a current NC combo fishing license and may be asked to provide it before any prize money is dispersed. Participants must not have been convicted for hunting or fishing contest violations to be eligible to fish.

# 2. Safety Equipment:

Boats must have all required State and Coast Guard safety equipment on board. Life vest (MUST) be worn while the boat is running.

# 3. Live Well Inspection:

Tournament Officials will check all live wells before the start of the tournament.

# 4. Tournament Start:

Gates will open for launch at 4 am Blast off will be at 6:00 am for Pro-Division, followed by Family Division at 6:15 am. (Blast off may adjust if all boats are ready to go earlier than listed times)

# 5. Tournament End:

Weigh-in will begin at 2:00 pm, and all boats must be checked in at the ramp by 4:00 pm. (See rule 10 for weigh-in procedure)

# 6. Bait:

Only artificial lures may be used in the Pro-Division. Artificially scented trailers are permitted. Family Division will be allowed to use live or cut bait.

# 7. Gear Limitation:

Only 1 active rod per person may be used to fish, including casting, drifting, or trolling.

## 8. Boat Assignment:

You must return to weigh-in in the same boat you left in at the start of the tournament. You are not allowed to leave your boat without prior approval by the tournament committee.

## 9. Limits:

Pro-Division weigh-in bag will consist of no more than 2 Redfish and 2 Speckled Trout per team/boat. Single anglers in Pro-Division must follow NC Regulations for individual harvest limits. Ex. (1 Redfish and 2 Trout) Family Division weigh-in bag will consist of no more than 1 Redfish, 1 Speckled Trout, 1 Panfish and 1 Bass (Large Mouth or Spotted -no Striped) per team/boat.

Anglers are welcome to keep their catch or release their fish after they are weighed in. **We Encourage Live Release.** 

## 10. Weigh-In Procedures:

Each team will be recorded with a weigh-in time. Each team must present his or her own catch to the weigh-in official. Both or one person from your team must come to the scales with your fish to weigh. No other person shall then handle the fish except the weigh-in official. No person other than the weigh-in official may touch the scales, weight basket or any of the weigh-in equipment.

All hardware (hooks, lures, jig heads, etc.) must be removed before weigh-in.

**BIG FISH** entries are per angler and will be weighed separately after you weigh in your team bag. Heaviest Speckled Trout and heaviest Redfish will win BIG FISH pots. You must pay into BIG FISH before the tournament starts to be eligible. If there is a tie the first heaviest fish weighed in each category will win the pot.

# 11. Short/Over Limit Fish Penalties:

All fish brought to weigh-in must be of legal size determined by state law and verified by the tournament ruler. Any short/over-sized fish will be culled from your creel.

# 12. Mangled Fish:

Fish that appear altered or show signs of being caught in a gill net will be left up to the director's discretion as to whether the fish will be weighed in or not.

#### 13. Late to Weigh-In:

There will be a deduction of 1 lb. per minute of your total weight for every minute that you are late to weighin. If a team is 15 minutes late or more they will be automatically disqualified.

#### 14. Ties:

In the event more than one team records the same amount of weight, the tie will be determined by the team that weighed in first.

#### 15.Boundaries:

All North Carolina waters will be open to tournament anglers.